

# Davide Pieropan

3D MODEL & TEXTURE ARTIST

www.davidepieropan.com

FlatA 1 Felstead Gardens , E143BS

London, UK

Email: [davide.pieropan91@gmail.com](mailto:davide.pieropan91@gmail.com)

Phone: +447871210631

## Personal Statement

I am a creative, outgoing and self-motivated individual. During several projects, I have clearly demonstrated that I am able to work on my own initiative as well as part of a team, with good leadership ability too. I have a proactive and flexible approach to work, being able to deal with problems and undertake new challenges. I am open-minded, resourceful, enthusiastic to learn and to develop new skills.

## SKILLS

Maya

Zbrush

Mudbox

Substance  
Painter

Nuke

Wrap3D

Arnold

Redshift

## WORK EXPERIENCE

### JELLYFISH PICTURES

Apr. 2023– present

As Environment Modeller and Texturing and Look dev. Artist for an upcoming feature animation TV show for NETFLIX  
- London, UK

### MPC

Jul. 2021 – Mar. 2023

As Key Artist with focus on character and organic prop modelling for movies. I participated on the making of **NOPE** and the announced Disney's **Snow White**  
- London, UK

### Red Star Animation

Sept. 2020 – Jun. 2021

I worked as Mid Environment Modeller for the feature movie *The Amazing Maurice*  
- Sheffield, UK

### Funko Animation Studios

Nov. 2017 – Aug. 2020

As CG Model Artist in charge of modelling, texturing and look development of 3D Characters and Set for animation.  
- Bath, UK

### Picasso Picture

Sept. 2017 – Nov. 2017

As Character Model Artist to create optimised models for commercials  
- London, UK

### Alter Equals

Jun. 2017 – Aug. 2017

I had the chance to work on "Hold the World" project as CG Modeller, creating photo-realistic environment for full 3D Virtual Reality.  
- London, UK

### Electric Theatre Collective

Feb. 2017 – Apr. 2017

CG Generalist with mostly focused on Modelling, Texturing, Shading, and Motion Tracking for commercials.  
- London, UK

Sept. 2016 – Dec. 2016

## EDUCATION

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<b>Human Anatomy for Artist with Scott Eaton</b> In-depth course on all aspects of human anatomy	Apr. 2023 – May. 2023
<b>Computer Graphic Master Academy</b> Certificate of Completion, Character Creation for Film-Cinematic	Sept. 2020 – Oct. 2020
<b>MA3D Computer Animation</b> Master's Degree with Distinction. -National Centre of Computer Animation (NCCA), Bournemouth, UK	Sept. 2015 – Aug. 2016
<b>BA New Technology for Arts</b> Bachelor's Degree cum laude - Fine Art Academy of Arts, Milan	Sept. 2010 – Mar. 2014
<b>Scientific High School</b> Scientific High School Diploma - Institute of Higher Education G. G. Trissino Valdagno, VI, Italy -	Sept. 2005 – Jun. 2010

## LANGUAGES

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Italian	Mother Tongue
English	B2

## EU SETTLEMENT SCHEME (EUSS)

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EUSS	Settled Status
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## INTEREST

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### Playing Guitar

I come from a family of musicians that has always encouraged me to try different music instruments. I used to play the flute and the trumpet, but now the acoustic guitar is my first choice.

### Swimming

I have been swimming since I was 12 and there's nothing better than a swimming session when I need to relax.

## REFERENCES

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References available upon request